

Art 10 – Journal Outline

The purpose of the assignments is to make you look harder at things, use your imagination, and explore ideas that interest and challenge you. Full shading and details are expected. Use of coloured pencils, pen and ink, or your favourite materials is fine. This is your place to experiment and grow.

You must choose at least 5 prompts each marking period (10 in total) over the semester. If you do each entry thoughtfully and to the best of your ability, you will always have a good grade in your sketchbook.

Each entry should fill the page. It can even extend to two. Simple entries will earn low grades. Avoid doing entries at the last minute. They take time!

Remember, you are only limited by your imagination.

1. Draw an imaginary place and remember to show rich detail.
2. Draw everything you see from where you are. This can be from your imagination such as from a hot air balloon.
3. Draw or design any kind of vehicle.
4. Draw an object of interest from 3 different views.
5. Design a CD cover for a musical group.
6. Draw your greatest fear.
7. Draw your birthday wish list.
8. Write out your favorite song or poem and decorate the page.
9. Make a collage of pictures you like.
10. Reproduce a picture of a logo you like.
11. Draw your shoe.
12. Draw a picture of yourself as you think you might be 10 years from now (or more).
13. Draw a scene from your favorite movie.
14. Draw a cartoon character.
15. Your favorite animal (or make a new one!)
16. Favorite colour – fill the page!
17. “I cannot live without...”
18. My favorite word (school appropriate)
19. If you could cast a magic spell, what would it be? Draw a picture of it.
20. Draw a city on another planet (or from the future)
21. Free Choice (the teacher has a list of other topics to pick from, but you may only use this option once).