Art 40S — Journal Outline

The purpose of the assignments is to make you look harder at things, use your imagination, and explore ideas that interest and challenge you. Full shading and details are expected. Use of coloured pencils, pen and ink, or your favourite materials is fine. This is your place to experiment and grow.

You must choose at least 5 prompts each marking period (10 in total) over the semester. If you do each entry thoughtfully and to the best of your ability, you will always have a good grade in your sketchbook.

Each entry should fill the page. It can even extend to two. Simple entries will earn low grades. Avoid doing entries at the last minute. They take time!

Remember, you are only limited by your imagination.

- 1. 3 unlikely things together.
- 2. Draw an imaginary place and remember to show rich detail.
- 3. What does the boogeyman look like?
- 4. Draw a spider that nobody has ever seen before.
- 5. Illustrate a famous quote/saying.
- 6. Draw Paradise.
- 7. Draw a view of a jungle.
- 8. Fantasy Art: mythological, invented creatures.
- 9. Keyhole: what would you see through a keyhole?
- 10. Draw yourself in a mood.
- 11. Draw an object of interest from 3 different views.
- 12. Draw your greatest fear.
- 13. What is Art?
- 14. Draw the silliest thing you ever saw.
- 15. Draw the wind.
- 16. Draw a cartoon character.
- 17. Favorite colour fill the page!
- 18. "I cannot live without..."
- 19. Draw something not pretty.
- 20. Draw something melting.
- 21. Free Choice (the teacher has a list of other topics to pick from, but you may only use this option once).